

ESRF | The European Synchrotron



Synchrotron PDF Data Acquistion and Reduction G. Vaughan & S. Checchia





GETTING THE PDF FROM THE DIFFRACTION DATA



$$S(q) = \frac{I(q) - \langle f(q)^2 \rangle}{\langle f(q) \rangle^2} + 1$$

$$F(q) = q(S(q) - 1)$$

Debye Equation: $F(q) = \frac{1}{N\langle f(q) \rangle^2} \sum_{i \neq j} f_i(q) f_j(q) \frac{\sin q r_{ij}}{r_{ij}}$

$$G(r) = \frac{2}{\pi} \int_{q_{min}}^{q_{max}} F(q) \sin qr \, dq$$

$$G(r) = \frac{1}{rN\langle f \rangle^2} \sum_{i \neq j} f_i f_j \delta(r - r_{ij}) - 4\pi r \rho_0$$

ESRF

The European Synchrotron



Continuous Transform on finite data High q – implies high energy Good statistics Particularly at high q; contrary to form factor behaviour Low/well characterized background Minimize inelastic scattering avoid absorption edges (W, Pb, ...) using energy discrimination Clean background – minimize parasitic scattering sample environment tomographic methods



INELASTIC AND PARASITIC BACKGROUNDS

In the case of X-ray diffraction, only the elastic scattering is modeled (essentially the scattering from valance electrons ≡ atomic positions. Scattering from the nucleus and bonding electrons is generally neglected).

$$I = I_e + I_{ie} + I_p$$

$$I = I_e + (I_{istruct} + I_{Comp} + I_{Fluo}) + I_p$$

Fluorescence comes from all absorption edges below the incident energy Fluorescence can be 80% of the signal at high Q Jablonksi diagram depicting simple 1 photon excitation fluorescence

Compton scattering has a spatial and energy distribution







DETECTORS – POINT DETECTOR(S) AND ANALYSER CRYSTAL(S)

Scintillators and PMT

- Angle sensitive
 - Energy discrimination
 - Background elimination
- Good dynamic range
- Photon counting
- Very high angular resolution
 - Accurate lattice parameters
 - Ideal for structure refinement
- Slow







ID22

Mostly Developed for Medical Imaging

Image plates

Flat panel detectors

CCD/CMOS cameras coupled to scintillators

Hybrid Pixel detectors









Page 7 ADD2022 | 18.10.2022 | G.Vaughan

	Advantages	Disadvantages
CCD/CMOS Cameras Phosphor optical fiber or lens coupled	Stable Background Stable Flat Field Stable Distortion	High Background Limited Dynamic Range Large PSF Low Sensitivity Integrating Large corrections
Flat Panel	High Sensitivity Stable Flat Field No PSF Cheap	Very High Background Variable Background Integrating
Hybrid Pixel Detectors	High Dynamic Range High Sensitivity Photon Counting Zero Background Energy Discrimination Stable Flat Field "No" PSF	Price



$$I = (I_0 - D)R$$

$$I = (I_0 - D) \frac{\langle R \rangle}{R_i}$$

If D is constant:

$$D = \frac{1}{N_D} \sum D_j = \frac{n_D}{N_D} \sum I_{0,j} = n_D I_0$$
$$\sigma_I^2 \cong \sigma_{I_0}^2 \left[1 + \frac{n_D}{N_D} + \frac{(1 - n_D)^2}{n_R N_R} \right]$$

$$\sigma_{\langle R \rangle}^2 = \left(\frac{1}{N}\right)^2 N \sigma_{R_i}^2$$
$$= \left(\frac{\sigma_{R_i}^2}{N}\right)$$
$$\approx 0$$



Page 9 ADD2022 | 18.10.2022 | G.Vaughan

COMPARISON OF FLAT PANEL AND PIXEL DETECTOR

	Pilatus3 X CdTe 2M	Perkin Elmer XRD 1621
Detection technology	Hybrid photon counting	Flat panel
Sensor material	CdTe	Csl
Pixel size [µm ²]	172×172	200×200
Total number of pixels (H × V)	1475×1679	2024×2024
Maximum frame rate[Hz]	250 (500 with ROI)	15 (30 with 2×2binning)
Point Spread Function (FWHM)	1 pixel	2 pixels
Energy threshold [keV]	8-40	none
Maximum count rate	5×10 ⁶	Integrating detector
[ph/s/pixel]		
Non linearity	<2% at 10 ⁶ counts/s/pixel	
Counter depth	20 bit	16 bit
Dynamic range	20 bit	12.8 bit
Minimum exposure [ns]	200	3300000
Image lag	0	~1% after 100ms



Superconducting filament, Ø50 µm, measured at 50 keV, with exposure time of 100ms with a Perkin Elmer XRD 1621 flat panel detector (left) and with the Dectris Pilatus3 X CdTe 300K prototype



Effect of finite Q-range (truncation)



G(r) is convoluted with a sinc function: PDF resolution $\approx \pi/Q_{max}$

- peak breadth = resolution + thermal broadening
- Use highest available Q containing useful signal



Effects of Q-resolution and particle size

G(r) intensity falloff:

- Sample independent Q-space resolution [$\approx e^{-(r\Delta q)^2}$]
 - Sample-dependent particle size





Pilatus3X 2M CdTe



- Pixel size 172μm x 172μm
- Single photon counting
- 20-bit dynamic range
- Linear up to more than 1Mcps
- Maximum frame rate 250Hz (500 with ROI)

Sample Environments: Heating, cooling, pressure, chemical potential (gases, liquids), mechanical modification

Experimental geometry (sampledetector distance, beam centre, tilts) calibrated using a standard sample





The European Synchrotron ESRF

EFFECTS OF SAMPLE GEOMETRY - BROADENING



Resolution dependent on

- Pixel Size
- Sample Detector Distance
- Beam Size
- Sample Size
- Detector Transparency
- Intrinsic Broadening

Conclusion:

For a given Q-range, best to use **Higher Energy/further distance**



EFFECTS OF SAMPLE GEOMETRY – ABSORPTION



Different rays have different path lengths Different angles have different signals Non-trivial absorption correction (needs tomographic reconstruction)

Conclusion: Use high enough energy/thin enough sample to minimize absorption A cylindrical capillary is not a good shape for use with 2d detectors (also with respect to in-plane/out-of-plane scattering)



EFFECTS OF SAMPLE GEOMETRY – 2D CASE





EFFECTS OF SAMPLE GEOMETRY – BACKGROUND SUBTRACTION



Self absorption affects background subtraction Difference pattern will slightly over-subtract background contribution



 $0.3 \text{ mol/L } S_8$ in Toluene







Page 23 ADD2022 | 18.10.2022 | G.Vaughan

Polarization correction depends on

- Scattering angle
- Azimuthal angle (synchrotron plane polarized)
- Optical and sample configuration
 - Every scattering event affects the polarization
 - Right/left symmetry broken by sample scattering

Every talk on powder diffraction must feature this picture of me

'Beloved' Bert Warren



Sample Geometry affects

- Angular Resolution
- Absorption correction
- Background subtraction

Convolution of (rapidly-varying) scattering pattern means that a proper treatment would require ray-tracing (algebraic reconstruction)

Achievable but not in general plausible

- Tomographic data collection
- Iterative computation

Precise polarization correction difficult to implement

- This can be seen with noiseless detectors and good statistics at high Q
- "Solution" i.e., work-around to hide the problems
- Use either 90 or 360 azimuthal degrees



EXAMPLE OF A BMG - MASKING





Page 26 ADD2022 | 18.10.2022 | G.Vaughan





Page 27 ADD2022 | 18.10.2022 | G.Vaughan

EFFECT OF NOISE ON G(R)





Page 28 ADD2022 | 18.10.2022 | G.Vaughan

EFFECT OF NOISE ON G(R)





THE DREADFUL F(Q) ISSUE





Page 31 ADD2022 | 18.10.2022 | G.Vaughan





Page 32 ADD2022 | 18.10.2022 | G.Vaughan





The European Synchrotron | ESRF

OTHER CORRECTIONS

Detector transparency



The precise correction would consider the path length in adjacent pixels, but this effect is swamped by others Other sorts of detectos (i.e., fibreoptic coupled CCD cameras) have

spherical abberation



Module Misalignment



Inelastic Backgrounds can be subtracted by either

- Analytical
 - Correct form calculated and removed
- Semi-Empirical
 - Polynomial or spline representation for the effects
 - Form of the function respects analytical form



- Backgrounds (Compton) from detectors with energy cutoff can be difficult to model
- 10⁶ diffraction patterns can be time consuming to model



EXTRACT G(R) FROM SPLINE ON RAW DATA







Savitzky-Golay filter of proper width





Calculate statistics on G(r) from repeated measurments or weighted simulations



PDF IN DIFFICULT CIRCUMSTANCES







Signal from the material of interest is a small fraction of the total signal









Clear changes in local environment can be seen with pressure



3D RECONSTRUCTION OF WORKING BATTERY



Liu et al, submitted to Nature Comm.





Wragg et al. PCCP in press



CONCLUSION

- Every new advance in data quality reveals new problems to resolve
- Data quality from 2d detectors is now approaching that of point detectors/analyser crystal
 - ms resolution is now possible
 - Sub-micron resolution already achieved

